The Difference between Gamification and Game-based Learning

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https://inservice.ascd.org/the-difference-between-gamification-and-game-based-learning/

Gamification

- Adding Game Inspired Elements to Your Course
- Applying Game Mechanics to a non-game environment to encourage behavior
- Typically Incorporates Badges, Awards, Achievements
- Experience Points (XP) may be Used as Substitute for Traditional Grades
- Adding Game Inspired Elements to Your Course
- Could Provide Students with Choice in Learning Path

Game Based Learning

- Using Games to Meet Learning Outcomes
- The Learning Comes from Playing the Game
- Can be Accomplished Using Commercial (AAA) or Education Oriented Games
- Promotes Critical Thinking and Problem Solving
- Can be Accomplished With Digital or Non-Digital Games
- Might Involve Simulations to Allow Students to Experience the Learning

Gamification in Action

3D GAME LAB

CLASS CRAFT

classXP

SAMSUNG NATION

MY STARBUCKS REWARDS

Game Based Learning Examples

WORLD PEACE GAME FOUNDATION

WORLD WARCRAFT in School

MINECRAFTEDU
Bring Minecraft to the Classroom

PORTAL 2

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